



This Record Certifies that

Character Name _____ Classes and Levels _____

Player Name _____ RPGA # _____

Has Completed
ESA7-03 – The Wake of the Tempest
A Metaregional Adventure
Set in the see of Medegia



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____
Signature _____ RPGA # _____



Adventure Record#

597 CY
ADVENTURE

LEVEL OF PLAY
(CIRCLE ONE)

APL 2

max 450 xp; 450 gp

APL 4

max 675 xp; 650 gp

APL 6

max 900 xp; 900 gp

APL 8

max 1,125 xp; 1,300 gp

APL 10

max 1,350 xp; 2,300 gp

Gratitude of Montesser: Through their contacts they can arrange meta-regional access to the items in table 5-6 of *Stormwrack*.

In addition Froznir's men can organize one of the following:

- Training in the Dread Pirate (*Complete Adventurer*) prestige class;
- Training in the Scarlet Corsair (*Stormwrack*) prestige class; OR
- Meta-regional access to the items marked with a † below.

Circle the favor chosen.

Bounty of the Ebenhild: For your share in capturing the Ebenhild you have gained meta-regional access to the treasures on it, marked with a ‡ below.

Known to Delglath the Undying: Word has reached Delglath of your part in depriving him of part of his fleet. To be singled out by such a powerful enemy is not something to be taken lightly.

Brass Pitcher: You have retrieved a brass pitcher, intricately decorated and apparently bearing a map. The map seems to depict a location in the midst of a large expanse of water.

Guinilas' Blessing: Guinilas has bestowed a blessing on you. The next time you begin to drown a *water breathing* spell activates on you only. The caster level of the spell is 5. Cross off this favor once used.

Favor of Bers Gurfing: Bers is very grateful for your assistance and has arranged meta-regional access (at standard costs) to the following items, all from the Magic Item Compendium: belt of hidden pouches, helm of the hunter, infinite scroll case, ring of brief blessing, wilding clasp, and winged vest.

This player and PC CANNOT play NMR7-02 The Wake of the Tempest!

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2

- ❖ Cloak of elemental resistance (Adventure; 1,000 gp; MIC) ‡
- ❖ Goggles of minute seeing (Adventure; DMG)
- ❖ Quaal's feather token (bird) (Adventure; DMG) †
- ❖ Scroll of moon lust (Adventure; 25 gp; SC) †
- ❖ Scroll of vision of glory (Adventure; 25 gp; SC) †

APL 4 (all of APL2 plus the following)

APL 6 (all of APLs 2-4 plus the following)

- ❖ Folding boat (Adventure; DMG) ‡

APL 8 (all of APLs 2-6 plus the following)

APL 10 (all of APLs 2-8 plus the following)

- ❖ Belt of one mighty blow (Adventure; 1,500gp; MIC) †
- ❖ Pearl of power (1st level) (Adventure; DMG)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 or 2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL